



**Year 1 - Week beginning: 23.3.20**

<p><b>English</b> Read a book of choice. Complete a story board for you the story (<i>see attached</i>).</p>	<p><b>English</b> Write a list of words using: a-e, i-e, e-e, o-e, u-e (<i>e.g. cake, bike, eye, home, huge</i>) Write 5 sentences using a selection of these words.</p>	<p><b>English</b> ai, ay, a-e phoneme spotter activity Read through the story and identify the phonemes (<i>attached - Sid the Snail</i>)</p>	<p><b>English</b> List as many adjectives as you can about the fire. Write a sequence of descriptive sentences.</p> 
<p><b>English</b> Write a character description for this character. <i>What is their name? What are they like? What do they like/dislike?</i></p> 	<p><b>English</b> <a href="https://docs.google.com/document/d/1SvIdgTx9djKO6SjyvPDsoG1kgE3iExmi3qh2KRRku_w/mobilebasic">https://docs.google.com/document/d/1SvIdgTx9djKO6SjyvPDsoG1kgE3iExmi3qh2KRRku_w/mobilebasic</a> Using the link above, take a virtual tour of San Diego zoo. Write a sequence of sentences describing what you can see.</p>	<p><b>English</b> Read a book of choice. Write a book review about the book (<i>see attached</i>).</p>	<p><b>English</b> Write an information text/story about the Great Fire of London. <i>What facts can you remember? When/where did the fire start? How long did the fire last? How much damage was caused?</i></p>
<p><b>Maths</b> Measure 10 items around the house using a ruler (cm). Order the items from shortest to longest. <a href="https://www.topmarks.co.uk/maths-games/measuring-in-cm">https://www.topmarks.co.uk/maths-games/measuring-in-cm</a></p>	<p><b>Maths</b> Create a model of your choice using recycled materials/Lego/building blocks. How many different shapes can you identify? (2D &amp; 3D shapes)</p>	<p><b>Maths</b> See attached toy shop price list - how many different combinations of items can you buy using 20p? <i>Challenge: How much do the items cost altogether?</i></p>	<p><b>Maths</b> Make 1-20 number cards and one to twenty word cards out of paper. Have a go at matching up the numbers and words. Play the memory game, by turning all your cards over and taking it in turns to pick 2 cards. If the number and word matches, you get to keep both cards. The winner is the person with the most pairs at the end.</p>
<p><b>Maths</b> Use household items to practice counting in multiples of 2, 5 and 10 (counters, marbles, raisins etc.) Group into 2s to practice counting in 2s, group into 5 to practice counting in 5s and into 10 to practice counting in 10s. Once you've done it with the objects, draw out circles to help you practice counting in 2s, 5s and 10s.</p>	<p><b>Maths</b> Using the 1-20 number cards. Choose two cards - what number sentences can you make using these numbers? E.g. 12 &amp; 4 - <math>12 + 4 = 16</math>, <math>16 = 12 + 4</math>, <math>16 - 4 = 12</math> etc.  Challenge: Choose three cards.</p>	<p><b>Maths</b> <b>18</b> is the magic number. What can you tell/show about this number? (Odd or even, <math>&lt;</math>, <math>&gt;</math>, +, -, number bonds, written as a number, word problem etc.)</p>	<p><b>Maths</b> Create number cards choosing 10 numbers up to 50. Place the cards face down. Take turns to choose a card and write down the number that is 1 more and 1 less than the number card.  Challenge: Can you write the number in words?</p>

### Sid the Snail

Sid was fed up with being just a snail and decided he wanted to try something new. One day during the month of May he decided to become a weather reporter. He crawled outside leaving a slimy trail behind him. At first it was warm and sunny and he liked being outdoors, but soon the grey clouds came and it began to rain. Just then it started to hail and Sid had to quickly hide inside his shell, where he felt safe. He didn't want to be a weather reporter anymore!

The next day Sid decided he would like to become a postman and deliver people's mail. "I can do this," he thought to himself, it looked easy. He set off carrying a bag full of letters and cards, he slithered along paths and pavements, he even avoided falling down all of the drains. Even though he was slow he was really enjoying himself, reading names and addresses on the front of letters and cards, but suddenly he crawled over a nail which was lying on the ground and was left in a lot of pain. Sid decided he didn't want to be a postman again! What a shame!

Next he decided to become a sailor and made his way down to the bay. He found a pale green boat and climbed inside. When he was out at sea he saw an enormous whale who created a gigantic wave with one almighty great swish of his tail. Sid was covered in water when the wave splashed over his boat. "Time to go," thought Sid.

So Sid went home and decided although he'd had a busy time, he would be most happy just being a garden snail.



A book review by: \_\_\_\_\_

Author: \_\_\_\_\_

Title: \_\_\_\_\_

What was the story about?

Who were the characters?

What did you like about the book?

Draw your favourite picture from the book.

Your rating: \_\_\_ / 10

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Toy Shop Price List

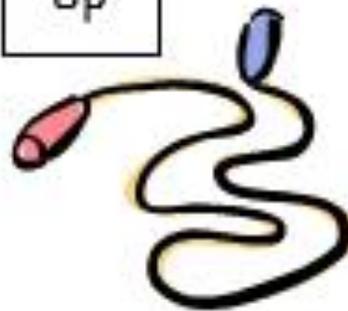
13p



7p



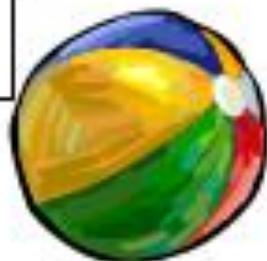
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15p



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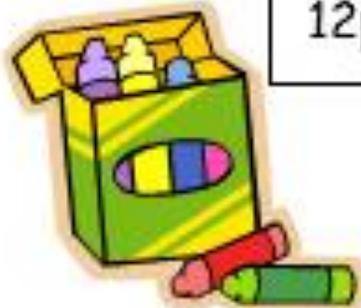
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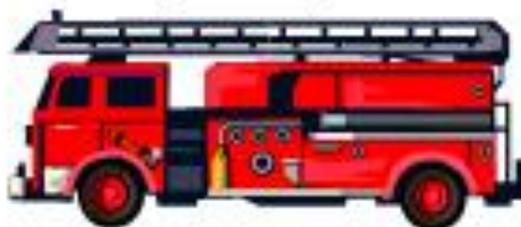
10p



12p



6p



14p

